CHAPTER 2

Theory and Methodology

2.1 General Theory

Seismic data processing helps image the subsurface using the seismic waves in which recorded at the surface. Migration techniques move the reflections to true subsurface positions, collapsing diffractions and increasing spatial resolution as we can see Figure 2.1. The migration algorithms are classified to three main categories: integral solution, finite-difference solution and frequency-wavenumber implementations (Yilmaz, 1987).



Figure 2.1 a) Unmigrated section and b) Migrated section (After Yilmaz, 1987). After the migration process, the reflectors are steepened and shortened and only move in the up-dip direction (Yilmaz, 1987).

2.1.1 Zero-offset and Exploding reflector

When a stacked section is migrated, migration theory is suitable to record data with source and receiver at the same location (zero-offset, Figure 2.2). To develop a conceptual framework for discussing migration of zero-offset data, we have to examine two types of recording schemes: zero-offset and exploding reflector (Yilmaz, 1987).



The zero-offset section (Yilmaz, 1987) is recorded by moving a single source and a single receiver along the line with no separation (Figure 2.2). The recorded energy follows ray-paths that are normal incidence to reflecting interfaces. Exploding reflectors (Yilmaz, 1987) are sources located along the reflecting interfaces (Figure 2.3). Consider one receiver located on the surface at each CMP location along the line. The sources explode in unison and send out waves which propagate upward. The waves are recorded by the receivers at the surface.



Figure 2.3 Exploding reflectors (Claerbout, 1985).

The resultant seismic section from the exploding reflectors model is largely equivalent to the zero-offset section, with one important difference. The zero-offset section is recorded as two-way travel-time (from source to reflection point to receiver), while the exploding reflectors model is recorded as one-way travel-time (from the reflection point at which the source is located to the receiver). To make the sections compatible, it is assumed that the velocity of the propagation is half the true medium velocity for the exploding reflectors model (Claerbout, 1985).

2.1.2 Downward continuation

Downward continuation (Claerbout, 2010) handles the multi-path that occurs in areas of complex geology, whereas Kirchhoff methods are far less reliable in complex velocity models (Gray et al., 2001). Downward continuation focuses on waves that propagate mainly in the vertical direction. For understanding downward continuation, the storm harbor experiment will be utilized (Figure 2.4) to describe the wavefield that propagates to subsurface then is recorded at the surface.



Figure 2.4 Storm barrier for understanding downward continuation (After Claerbout, 1985).

To extrapolate the wavefield recorded at surface to subsurface, the storm harbor experiment was introduced to explain the extrapolation of the wavefield from subsurface. Firstly, the upcoming wavefield which was recorded at surface U(x,z=0,t) where receivers located on the beach then move the receiver down to each depth. Finally, the receiver moves to the storm barrier the wavefield which is U(x,z,t=0) can then be obtained (Yilmaz, 1987).

2.1.3 Lateral Resolution

Lateral resolution is improved after migration by decreasing the Fresnel zone (Sheriff, 1980). The equation to calculate the radius of Fresnel zone is as follows:



Figure 2.5 Fresnel zone.

The calculation of the radius of Fresnel zone (Figure 2.6) starts with equation 2.1.

$$(z + \frac{\lambda}{4})^2 = z^2 + R^2$$
(2.1)

where z is depth, λ is wavelength and R is radius. So, we can find radius of Fresnel zone follow:

$$R = \left(\frac{\lambda \cdot z}{2} + \frac{\lambda^2}{16}\right)^{\frac{1}{2}} \approx \left(\frac{\lambda \cdot z}{2}\right)^{\frac{1}{2}}$$
(2.2)

Term of λ^2 will be small to be neglected. By using equation 2.3 and 2.4, equation 2.2 can be rewritten to equation 2.5 (Sheriff, 1980).

TINT

z = -

$$\frac{V \cdot t}{2} \tag{2.3}$$

$$\begin{array}{c} \mathbf{A} \\ \mathbf{$$

$$R \approx \left(\frac{V}{2}\right) \cdot \left(\frac{t}{f}\right)^{\frac{1}{2}}$$
(2.5)

where V is velocity, f is frequency and t is time.



Figure 2.6 The geometry of Fresnel zone (After Sheriff, 1980).

2.1.4 Time and Depth Migration

Time migration creates a time section but it can be converted to depth by using the information of velocity and depth migration from a traveltime. The difference between time and depth migration are velocity. Time migration is looking for NMO and stack velocity which focuses the migrated image at each location. Thus, time migration performs constant velocity migration at each point. Depth migration uses interval velocity which similarly uses a model of subsurface. The interval velocities are averages of the subsurface velocities in which are over some characteristic distance. Therefore, the depth migration can model the seismic wavefield more accurately than time migration. Although depth migration cannot easily estimate velocity so geophysicists prefer time migration. The sections of time and depth migration were shown in Figure 2.7 (Gray et al., 2001).



Figure 2.7 Migrated seismic section a) time migration and b) depth migration (Gray et al., 2001).

2.1.5 Wave Equation Migration

There are two main types of migration methods: ray-based and wave-based. Raybased methods are Kirchhoff migration and Gaussian Beam migration that focus on computing travel-times by ray-tracing their summation. Wave-based methods are oneway and two-way wave equation migrations that focus on propagating the full measured wavefield. This thesis will focus on one-way wave equation, Gazdag and Finitedifference migration techniques.

2.1.6 Wavefield Extrapolation

The acoustic wave equation in 2-Dimensions describes a wavefield that propagates through the subsurface and is expressed as

$$\left(\frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial z^2} - \frac{1}{v^2}\frac{\partial^2}{\partial t^2}\right)u(x, z, t) = 0$$
(2.6)

where x is the horizontal axis, z is the depth axis, t is time, and v is wave velocity. Wavefield recorded at the surface, U(x, 0, t), is referred to as an upcoming wavefield. To determine the reflectivity of the subsurface U(x, z, 0), the surface wavefieldupcoming wavefield U(x, 0, t) to depth z needs to be extrapolated. The process of obtaining the earth's reflectivity U(x, z, 0) from the observed wavefield U(x, 0, t) at the surface is called migration, and the reverse process is called modeling (Yilmaz, 1987). When equation 2.6 is Fourier transformed over x and t it gives equation 2.7:

$$k_z = \sqrt{\left(\frac{\omega}{v}\right)^2 - k_x^2} \tag{2.7}$$

where k_x is horizontal wavenumber, ω is temporal frequency, v is velocity and k_z is extrapolation wavenumber. One-way wave equation in the Cartesian coordinate system rewrite to equation 2.8:

$$u(z + \Delta z, k_x, \omega) = u(z, k_x, \omega)e^{(-ik_x \Delta z)}$$
(2.8)

2.1.7 Gazdag Migration

Gazdag migration method is based on wave equation migration that is applied phase-shifts in f-k domain. The Fourier transform can be used to obtain the wave equation which is downward continued to depth Δz by multiplying by filter operator (Claerbout, 2010).

$$e^{(-ik_{z}\Delta z)} \tag{2.9}$$

The acoustic wave equation is given by equation x using 2D-Fourier transform to obtain wave equation in frequency-wavenumber domain. For each frequency, equation 2.8 is employed to extrapolate the wavefield in frequency-wavenumber domain at depth z with phase-shift operator (equation 2.9) to obtain wavefield $U(k_x,z+\Delta z,\omega)$ at depth $z+\Delta z$. The previously step again repeated so that the inverse Fourier transform to space domain is then used to obtain the migration section at U(x,z,t=0) (Yilmaz, 1987). Gazdag migration method following these steps in Figure 2.8:



Figure 2.8 Step of Gazdag migration method (After Yilmaz, 1987).

2.1.8 Finite-difference Migration

Finite-difference migration methods solve the wave equation based on the downward continuation scheme of the wavefield that propagated into subsurface and was then recorded at the surface. Yilmaz (1987) introduced the procedure to obtain the differential equation for Finite-difference migration. The acoustic wave equation (equation 2.6) and the Fourier transform of wavefield are used to obtain the dispersion relation (equation 2.7). They introduced the paraxial dispersion relation (equation 2.10) which is then approximated using Taylor expansion to find the dispersion equation for 15-degree Finite-difference time migration (equation 2.11).

$$k_{z} = \frac{2 \cdot \omega}{v} \sqrt{1 - \left(\frac{v \cdot k_{x}}{2 \cdot \omega}\right)^{2}}$$
(2.10)

$$k_{z} = \frac{2 \cdot \omega}{\nu} \left[1 - \frac{1}{2} \left(\frac{\nu \cdot k_{x}}{2 \cdot \omega} \right)^{2} \right]$$
(2.11)

Applying equation 2.11 into wave equation gives one-way wave equation (equation 2.12)

$$\frac{\partial}{\partial z}u(k_x, z, \omega) = -i\frac{2\cdot\omega}{\nu} \left[1 - \frac{1}{2}\left(\frac{\nu\cdot k_x}{2\cdot\omega}\right)^2\right]u(k_x, z, \omega)$$
(2.12)

After downward continuation steps, Yilmaz (1987) introduces the retard wavefield follow:

$$Q = P \cdot e^{-i\omega\tau} \tag{2.13}$$

$$\tau = \int_{0}^{z} \frac{dz}{v(z)} \tag{2.14}$$

where Q is retarded wavefield and τ and use equation 2.13 and 2.14 into equation 2.12. The 15-degree Finite-difference can be obtained from equation 2.15 and 2.16.

$$\frac{\partial^2 Q}{\partial z \partial t} = \frac{v}{4} \frac{\partial^2 Q}{\partial x^2}$$

$$\frac{\partial Q}{\partial z} = 2 \left[\frac{1}{v(z)} - \frac{1}{v(x,z)} \right] \frac{v}{4} \frac{\partial Q}{\partial t}$$
(2.15)
(2.16)

111-1

The equation 2.15 is for collapse diffraction energy and equation 2.16 is thin-lens terms which are the terms of lateral variation. If the velocity are varies in lateral direction, this migration algorithm still includes thin-lens terms (this is depth migration), If the velocity only varies in vertical direction, the equation 2.16 will be a zero therefore the mean thin-lens terms will disappear. Only the diffraction terms will still be represented (this is the parabolic equation for time migration). Equation 2.15 can be rewritten into equation 2.17 (Yilmaz, 1987).

ALL LL

$$\frac{\partial^2 Q}{\partial \tau \partial t} = \frac{v^2}{8} \frac{\partial^2 Q}{\partial x^2}$$
(2.17)

The dispersion relation was shown in Figure 2.9 relates to dispersion relation equation 2.10. The Finite-difference migration method based on 15 degree equation is used to allow the imaging of the 15 degree dipping reflector (Yilmaz, 1987).



2.2 Methodology

AWK software and Surfer software was utilized to prepare the velocity data, Matlab software to run migration then SeiSee software and Petrel software were used to show the results and obtain attributes (Figure 2.10).



Figure 2.10 Workflow

2.2.1 Wavefield Extrapolation in log-polar Coordinates

The acoustic wave equation was introduced in equation 2.6. I will introduce transformation operator between log-polar and Cartesian coordinate systems as follows:

$$x = e^{p} \cos \theta$$

$$z = e^{p} \sin \theta$$
(2.18)

where θ is propagation angle and p is extrapolation axis follow:

$$p = \log \sqrt{(x_i - x_i)^2 + (z_i - z_i)^2}$$
(2.19)

where x_l and z_l are origin location in log-polar coordinates x_i and z_i are the horizontal and vertical distances of each point from the origin in log-polar coordinates. The wavefield extrapolation equation in log-polar coordinate, which was solved by Naghadeh and Riahi (2013a) to show the relation between wave equation in Cartesian and log-polar coordinate systems

$$\frac{\partial u}{\partial p} = \frac{\partial u}{\partial x} \cdot \frac{\partial x}{\partial p} + \frac{\partial u}{\partial z} \cdot \frac{\partial z}{\partial p} = \frac{\partial u}{\partial x} \cdot e^p \cos \theta + \frac{\partial u}{\partial z} \cdot e^p \sin \theta$$
(2.20)

$$\frac{\partial u}{\partial \theta} = \frac{\partial u}{\partial x} \cdot \frac{\partial x}{\partial \theta} + \frac{\partial u}{\partial z} \cdot \frac{\partial z}{\partial \theta} = \frac{\partial u}{\partial x} \cdot e^p \sin \theta + \frac{\partial u}{\partial z} \cdot e^p \cos \theta$$
(2.21)

Equations 2.22, 2.23 and 2.24 can be used to solve equation 2.20 and 2.21.

$$\frac{\partial u}{\partial x} = \frac{\partial u}{\partial p} \cdot \frac{\partial p}{\partial x} + \frac{\partial u}{\partial \theta} \cdot \frac{\partial \theta}{\partial x}$$
(2.22)
$$\frac{\partial u}{\partial z} = \frac{\partial u}{\partial p} \cdot \frac{\partial p}{\partial z} + \frac{\partial u}{\partial \theta} \cdot \frac{\partial \theta}{\partial z}$$
(2.23)
$$\left[\frac{\partial p}{\partial x} \quad \frac{\partial p}{\partial z}\right] = \left[\frac{\partial x}{\partial p} \quad \frac{\partial z}{\partial \theta}\right]^{-1} = \left[\frac{\cos \theta}{e^{p}} \quad \frac{\sin \theta}{e^{p}}\right]$$
(2.24)

So, the second order derivation for log-polar coordinate systems was derived as follows:

$$\frac{\partial^2 u}{\partial p^2} = \frac{\partial}{\partial p} \cdot \left(\frac{\partial u}{\partial x} \cdot e^p \cos \theta + \frac{\partial u}{\partial z} \cdot e^p \sin \theta \right)$$
$$= \frac{\partial^2 u}{\partial x^2} \cdot \left(e^p \cdot \cos \theta \right)^2 + \frac{\partial^2 u}{\partial x \partial z} \cdot e^{2p} \cdot \cos \theta \cdot \sin \theta + \frac{\partial^2 u}{\partial z^2} \cdot \left(e^p \cdot \sin \theta \right)^2 + \frac{\partial^2 u}{\partial z \partial x} \cdot e^{2p} \cdot \sin \theta \cdot \cos \theta \quad (2.25)$$

$$\frac{\partial^2 u}{\partial \theta^2} = \frac{\partial}{\partial \theta} \cdot \left(-\frac{\partial u}{\partial x} \cdot e^p \sin \theta + \frac{\partial u}{\partial z} \cdot e^p \cos \theta \right)$$
$$= \frac{\partial^2 u}{\partial x^2} \cdot \left(e^p \cdot \sin \theta \right)^2 - \frac{\partial^2 u}{\partial x \partial z} \cdot e^{2p} \cdot \sin \theta \cdot \cos \theta + \frac{\partial^2 u}{\partial z^2} \cdot \left(e^p \cdot \cos \theta \right)^2 - \frac{\partial^2 u}{\partial z \partial x} \cdot e^{2p} \cdot \cos \theta \cdot \sin \theta$$
(2.26)

From equation 2.25 and 2.26, the wave equation in Cartesian can be rewritten to logpolar coordinate systems to equation 2.28.

$$\frac{\partial^2 u}{\partial \theta^2} + \frac{\partial^2 u}{\partial p^2} = \left(\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial z^2}\right) \cdot e^p$$

$$\left(\begin{array}{cc} \partial^2 & \partial^2 & e^p & \partial^2 \end{array}\right) \quad (2.27)$$

$$\left(\frac{\partial^2}{\partial\theta^2} + \frac{\partial^2}{\partial p^2} - \frac{e^p}{v^2}\frac{\partial^2}{\partial t^2}\right)u(x, z, t) = 0$$
(2.28)

If equation 2.28 is Fourier transformed over θ and p, it gives:

$$k_{p} = \sqrt{\left(\frac{\omega \cdot e^{p}}{v}\right)^{2} + \left(k_{\theta}\right)^{2}}$$
(2.29)

Where k_p is wavenumber in log-polar coordinate, ω is temporal frequency and e_p/v is effective slowness. Then one-way wavefield extrapolation equation in log-polar coordinate system could then be obtained:

$$u(p + \Delta p, k_{\theta}, \omega) = u(p, k_{\theta}, \omega)e^{-i \cdot k_{\theta} \Delta p}$$
(2.30)

2.2.2 Migration in log-polar Coordinate System

This migration aims to compare the results of migration between Cartesian and log-polar coordinate systems using post-stack unmigrated data. First, the Cartesian data is interpolated to log-polar coordinate. Then, interpolated dataset was migrated. Later, the migrated data was interpolated back to Cartesian coordinate and the results were compared (Figure 2.11).



Figure 2.11 Proposed steps.

2.2.3 Database

The datasets are available from "The National Archive of Marine Seismic Surveys (NAMSS), a marine seismic reflection profile data archive consisting of data acquired by or contributed to the U.S. Department of the Interior agencies. The United States Geological Survey (USGS) is committed to safekeeping this data on behalf of the academic community and the nation. These data are provided for free and are open access (The United States Geological Survey, USGS)". The study areas are located in the region of Alaska, USA (Figure 2.12 and Table 2.1)

Table 2.1 The data from Alaska

Area	Survey	Line		
Shelikof Strait Alaska	W-26-80-WG	WSS140		
Shenkor Strait, Anaska		WSS160		
Norton Sound Alaska	W-21-80-BS	WNS324		
Norton Sound, Alaska	ghts rese	WSS325		



Figure 2.12 The study areas a) The data from Alaska and b) coastal of California (USGS, 2015).

2.2.4 Data Checking

Figure 2.13 highlights some bands of high amplitude in the stacked section which can cause problems with the data. These problem bands are not visible in Figure 2.14. So this stacked section was used for the post-stack migration.



Figure 2.13 Post-stack data with the problem.



Figure 2.14 Post-stack data without the problem.

2.2.5 Preparing velocity

Velocity data was prepared to a format can be used for migration in the Matlab software. The AWK software and Surfer software are used to create the velocity data. The AWK software is language program designed to handle simple data (Close D. B., 1995).

CONT	ONT WESTERN GEOPHYSICAL COMPANY							t	V
LINE	WNS-324						96	100	1524
AREA	NORTON 5	OUND					96	800	1890
INFO							96	2000	3322
COM1							96	3000	3840
COM2							96	4000	4115
PNMO							06	4500	4206
SPNT	96	97.	0	0			90	4 300	4200
VELF	96	100 5000	800 6200	200010900	300012600	400013500	90	5000	42/0
VELF	96	450013800	500014036	550014225	600014382		90	5500	4330
SPNT	168	169.	0	0			96	6000	4384
VELF	168	100 5000	700 5825	900 6525	200010600	300012400	168	100	1524
VELF	168	400013300	450013626	500013882	550014088	600014257	168	700	1775
SPNT	240	241.	0	0			168	900	1989
VELF	240	100 5000	300 5350	700 6050	1000 6600	200010300	168	2000	3231
VELF	240	300012200	400013200	450013540	500013806	550014019	168	3000	3780
VELF	240	600014195					168	4000	4054
SPNT	312	313.	0	0			168	4500	4153
VELF	312	100 5000	500 5650	900 6000	1100 6425	1300 7400	168	5000	4231
VELF	312	2000 9700	300011800	400012900	450013280	500013577	168	5500	4294
VELF	312	550013815	600014010				168	6000	1316
SPNT	384	385.	0	0			100	100	1574
VELF	384	100 5000	600 5925	1000 6075	1400 6800	1800 8100	240	100	1524
VELF	384	2000 8700	300011200	400012400	450012850	500013199	240	300	1031
VELF	384	550013478	600013705				240	700	1844
SPNT	456	457.	0	0			240	1000	2012
VELF	456	100 5000	700 5875	1000 6075	1500 6900	1700 7600	240	2000	3139
VELF	456	1900 7950	300010900	400012200	450012679	500013049	240	3000	3719
VELF	456	550013344	600013585				240	4000	4023
SPNT	528	529.	0	0			240	4500	4127
VELF	528	100 5000	700 5875	1000 6050	1100 6275	1400 6675	240	5000	4208
VELF	528	1600 6925	2000 8400	300011000	400012300	450012764	240	5500	4273
VELF	528	500013124	550013411	600013645			240	6000	4327
SPNT	600	601.	0	0			312	100	1524
VELF	600	100 5000	700 5950	1100 6225	1400 6600	1800 7375	312	500	1722
a)						b)			

Figure 2.15 The velocity data a) Before preparing and b) After AWK software (USGS, 2015).



Figure 2.16 AKW code for preparing velocity data (Hutawarakorn, 2015).

After the velocity data was prepared with AWK software, the velocity section was created using with Surfer software. The velocity is known at some CDPs (Figure 2.17) so the known values are then interpolated across the whole section.



Figure 2.17 The example of velocity before interpolating.

By using Surfer software, the point of velocity for whole section can be interpolated (Figure 2.18).



Figure 2.18 After interpolating velocity.

The interpolated velocity and post-stack unmigrated seismic section were then imported to Matlab software.

2.2.6 Changing coordinate system to log-polar coordinate system

The Cartesian velocity model and data were interpolated to the log-polar coordinate system for migration. The data were then interpolated back to the Cartesian coordinate system. This data were then compared to original Cartesian data as shown in Figures 2.19 to 2.21.



Figure 2.19 The velocity model before interpolated from Cartesian to log-polar coordinate.



Figure 2.20 The effective slowness model in log-polar coordinate system.



Figure 2.21 After interpolated back from Cartesian to log-polar coordinate systems.

The difference value between the section before interpolation of the data from Cartesian to LPCs and interpolated back to Cartesian coordinate system is mostly zero as highlighted in green on Figure 2.22.



Figure 2.22 The difference value between the data before interpolated the data and interpolated back to Cartesian coordinate system.